

PC_CARD

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COLLABORATORS

	<i>TITLE :</i> PC_CARD		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

PC_CARD

1.1 Promotional Cards

Promotional Cards

Arena

Giant Badger

Mana Crypt

Nalathni Dragon

Sewers of Estark

Windseeker Centaur

1.2 Arena

Arena

Rarity = Uncommon

Type = Land

Artist = Rob Alexander

Print run = 150,000 (estimated)

Text: <3T>: Choose one of your creatures and have your opponent choose one of his or her creatures. Both target creatures become tapped. Your creature does its power in damage to your opponent's creature, and your opponent's creature does its power in damage to yours.

Rulings

1.3 Giant Badger

Giant Badger

Color = Green
Rarity = Uncommon
Type = Summon Badger (2/2)
Cost = 1GG
Artist = Liz Danforth
Print run = 100,000 (estimated)

Text: If assigned as a blocker, Giant Badger gets +2/+2 until end of turn.

NO RULINGS

1.4 Mana Crypt

Mana Crypt

Color = Colorless
Rarity = Uncommon
Type = Artifact
Cost = 0
Artist = Mark Tedin
Print run = 75,000 (estimated)

Text: During your upkeep, flip a coin. Opponent calls heads or tails while coin is in the air. If flip ends up in opponent's favor, Mana Crypt deals 3 damage to you.
<T>: Add two colorless mana to your mana pool. Play this ability as an interrupt.

Rulings

1.5 Nalathni Dragon

Nalathni Dragon

Color = Red
Rarity = Uncommon
Type = Summon Dragon (1/1)
Cost = 2RR
Artist = Michael Whelan
Print run = 275,000 (estimated)

Text: Flying, bands.
<R>: +1/+0 until end of turn.
If more than <RRR> is spent in this manner during one turn, bury Nalathni Dragon at end of turn.

NO RULINGS

1.6 Sewers of Estark

Sewers of Estark

Color = Black
Rarity = Uncommon
Type = Instant
Cost = 2BB
Artist = Melissa Benson
Print run = 150,000 (estimated)

Text: If target creature is attacking, it cannot be blocked until end of turn; play before defense is chosen. If target creature is blocking, it and all creatures it blocks do no damage during combat.

NO RULINGS

1.7 Windseeker Centaur

Windseeker Centaur

Color = Red
Rarity = Uncommon
Type = Summon Centaur (2/2)
Cost = 1RR
Artist = Anson Maddocks
Print run = 100,000 (estimated)

Text: Attacking does not cause Windseeker Centaur to tap.

NO RULINGS
